Experience
MEDIEVAL MAGIC with Jack and Annie This WEEK!

MAGIC TREE HOUSE®
THE GRAPHIC NOVEL
MEDIEVAL MAGIC

Create YOUR next GRAPHIC NOVEL
with activities, trivia, crafts, and more!

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Have an Adventure with Jack and Annie This Week!

WAKE UP & THINK!

Begin each day with a thought activity: What do you know about knights and the Middle Ages? Who did knights work for? Who lived in castles? If you were to create a graphic novel set in the Middle Ages, what quest would your characters go on?

READ & WRITE!

Adventure at home with the Magic Tree House graphic novels. Download activities to help you learn how to create your own graphic novel!

HAVE SOME FUN!

Have fun with Jack and Annie all week! Bring *The Knight at Dawn* Graphic Novel to your home with games, videos, and more.

DISCOVER MORE!

Find everything you need on the Magic Tree House website. Books, educational resources, crafts, and activities are there for you to explore in any order!

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Get Whisked Away to the Time of Knights!

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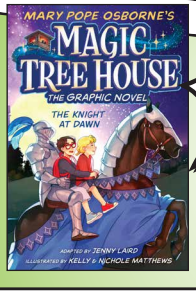
Settle in for a storytime with Magic Tree House author, Mary Pope Osborne, as she reads from *The Knight at Dawn* Graphic Novel. Get inspired to create your OWN medieval graphic novel!



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Learn About the Middle Ages with Jack and Annie

In *The Knight at Dawn*, Jack and Annie travel back to the Middle Ages and meet a mysterious knight. What do you know about knights, castles, and the Middle Ages? Do some research online or use the Magic Tree House Fact Tracker *Knights and Castles* to assist you. Write what you learn below.

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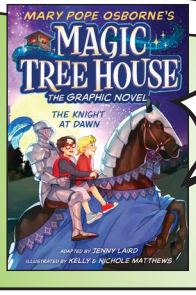

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Research your graphic novel with Jack and Annie!

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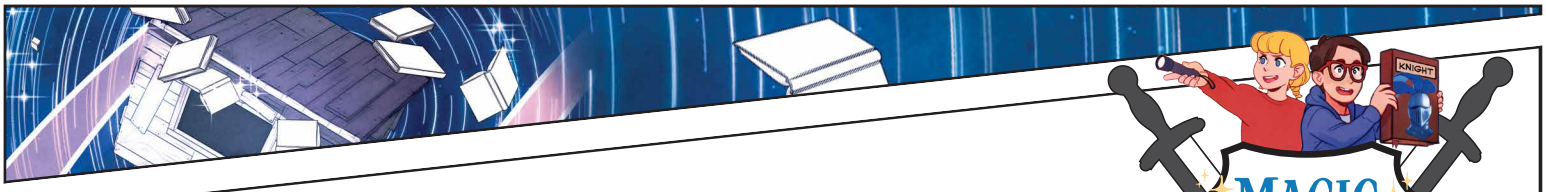

Jack and Annie's Trivia Quest

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Test what you learned about the Middle Ages from the Fact Tracker *Knights and Castles* with a game of trivia! Circle the correct answers below. If there are any questions you get wrong, research the answers to help you track the facts as you create your OWN graphic novel this week!

QUESTION 1:

What is another name for the medieval era?

A. The Beginning Ages
B. The Middle Ages
C. The Old Ages
D. The Magical Ages

QUESTION 2:

What was a king's land called?

A. A country
B. A city
C. A kingdom
D. A town

QUESTION 3:

In the Middle Ages, what was a soldier who fought to protect the kingdom called?

A. A company
B. A knight
C. A division
D. A sailor

QUESTION 4:

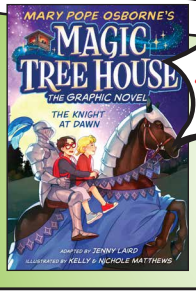
What do you call the system in which people worked for nobles who, in return, gave them use of the land?

A. A market system
B. A sharing system
C. A giving system
D. A feudal system

QUESTION 5:

What do kings and queens call their home?

A. A castle
B. A hotel
C. A fort
D. A shed



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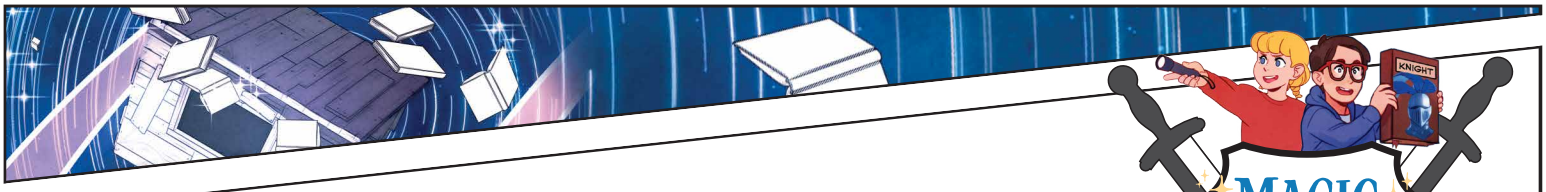

Jack and Annie's Trivia Quest

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QUESTION 6:

Which of these items was invented in the Middle Ages?

A. Computer
B. Shovel
C. Boat
D. Eyeglasses

QUESTION 7:

Who helped build castles?

A. Masons
B. Carpenters
C. Blacksmiths
D. All of the above

QUESTION 8:

What surrounded some castles to help protect from intruders?

A. A moat
B. A lake
C. A lion
D. A dragon

QUESTION 9:

What was a popular article of clothing during the Middle Ages?

A. Sandals
B. A tunic
C. Sunglasses
D. Bathing suits

QUESTION 10:

What was the code of behavior that knights had to follow?

A. Code of Hospitality
B. Code of Kindness
C. Code of Chivalry
D. Code of Bravery

ANSWERS:

1.B, 2.C, 3.B, 4.D, 5.A,
6.D, 7.D, 8.A, 9.B, 10.C

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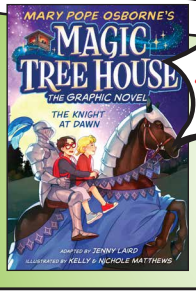

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Brainstorm Your Medieval Graphic Novel

Use what you learned in your research to start brainstorming your medieval graphic novel. Will your story have knights and royalty in it? What quest will your characters have to complete? Will they live in a castle, or a manor, or a house in the village? Use *The Knight at Dawn* and your research as inspiration as you begin to create YOUR graphic novel!

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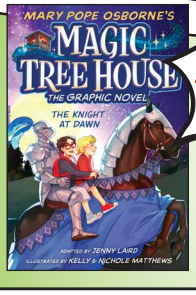

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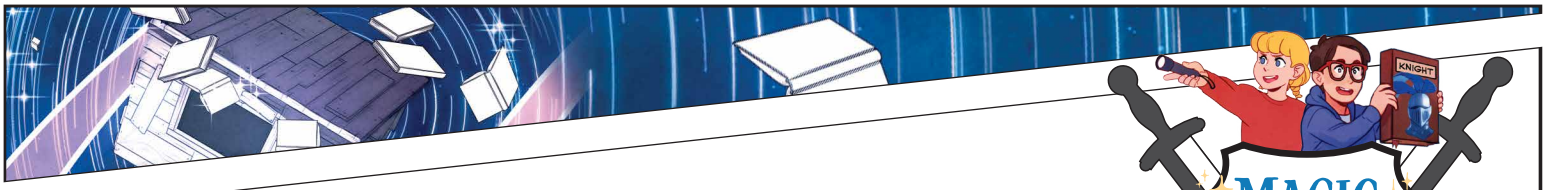

Fill in the Blanks

Learn how different words can change a scene! Fill in the blanks to make this story your own.

Jack and Annie slipped out the door into the _____ (adjective)

early-morning air. _____ (animal, plural) were chirping. The

_____ (animal) next door barked.

"Quiet, _____ (name)!" whispered Annie. _____ (previous name)

stopped barking. Animals always seemed to do what Annie said.

"Let's _____ (verb)!" said Jack.

Jack and Annie _____ (verb, past tense) across the dark, wet lawn and

didn't stop until they reached the Frog Creek woods.

"We need the _____ (noun) now," said Jack.

Annie took it off her belt and switched it on.

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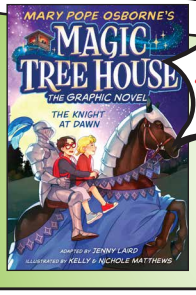

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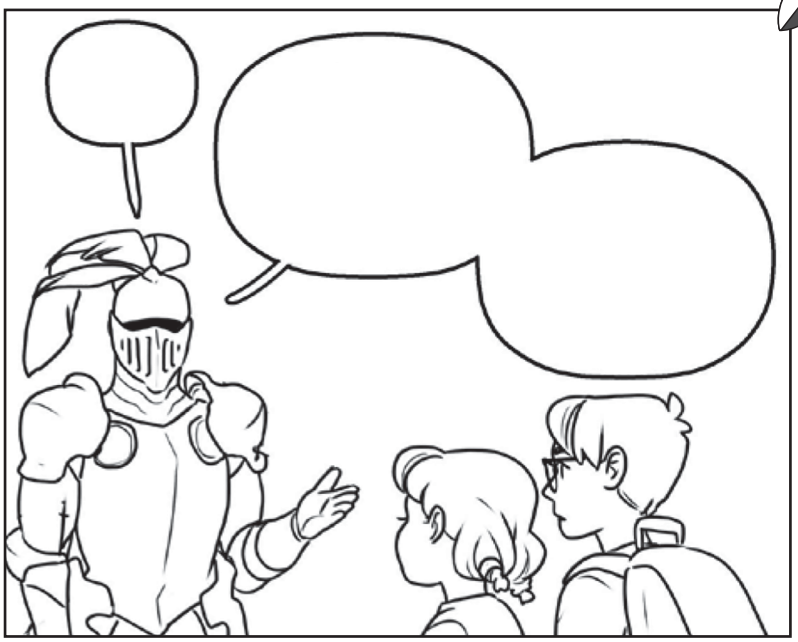
Fill in the Speech Bubbles

Practice writing dialogue in the scene from *The Knight at Dawn*.
What do you think Jack and Annie would say?



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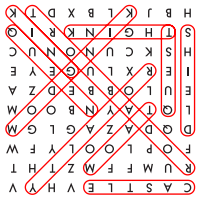
Medieval Word Search

Stay sharp as you continue to create your graphic novel!
Can you find these words?

CASTLE	C	A	S	T	L	E	V	H	Y	V
KING	R	U	M	F	F	M	Z	T	H	T
KINGDOM	F	O	P	L	O	O	L	Y	F	W
KNIGHT	D	Q	D	A	Z	A	G	L	G	M
MOAT	L	Q	T	A	Y	N	B	O	O	M
QUEEN	E	U	L	O	B	B	E	D	Z	A
QUEST	I	E	R	X	L	U	G	E	Y	E
ROYALTY	H	S	K	C	U	N	O	N	U	C
SHIELD	S	T	H	G	I	N	K	R	I	Q
TROUBADOR	H	B	J	K	L	B	X	D	T	K

ANSWERS



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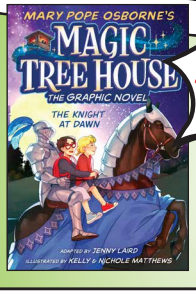

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Medieval Word Search

Using the words that you found on the previous page, practice writing a scene from your graphic novel.

CASTLE _____

KING _____

KINGDOM _____

KNIGHT _____

MOAT _____

QUEEN _____

QUEST _____

ROYALTY _____

SHIELD _____

TROUBADOR _____

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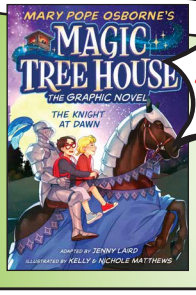

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Write a Royal Song

In the Middle Ages, songs were a way for people to share stories of knights' great adventures. Write your own medieval song that tells the story of your graphic novel. You can use the tune of another song to help you along. Write your own words.

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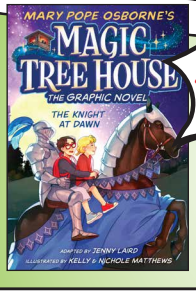

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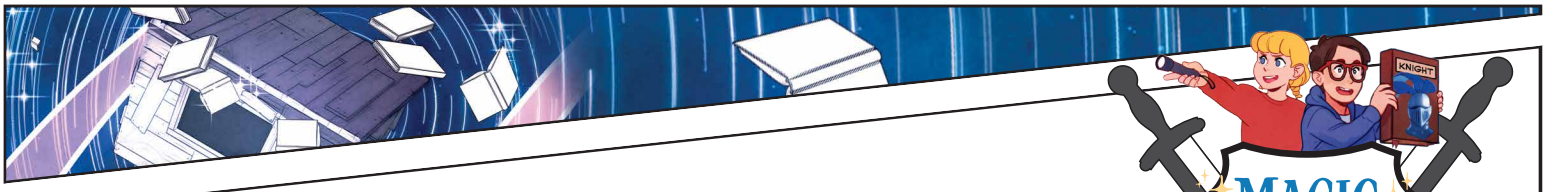

Learn to Draw with Kelly and Nichole Matthews

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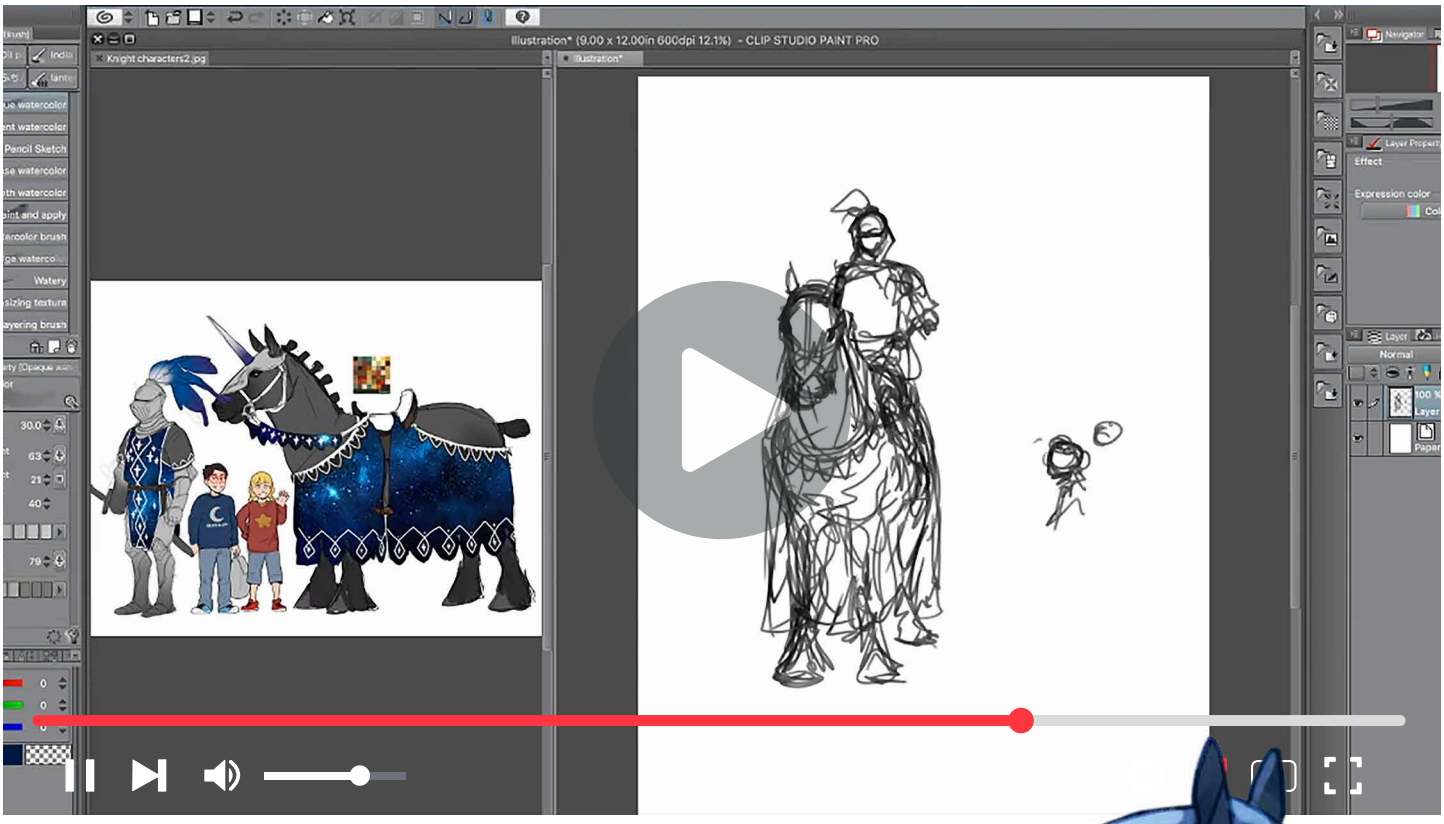
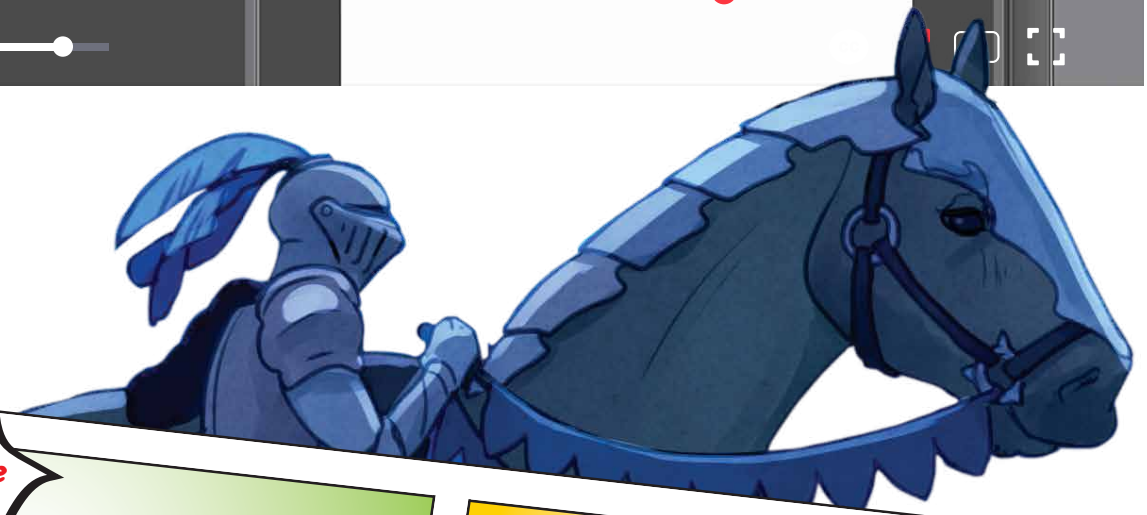
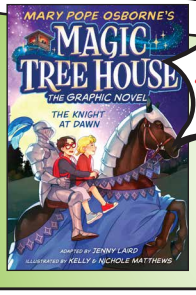
Watch this video of *The Knight at Dawn* Graphic Novel illustrators, Kelly and Nichole Matthews, to see how they brought this story to life through art. Use what you learn about drawing and coloring on the next pages.







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Royal Crown Creations

The perfect way to bring the Middle Ages to your home is to dress the part! Tap into your inner artist to create a crown suitable for royalty to help inspire more medieval adventures this week!

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Ask a grown-up's permission before using scissors!

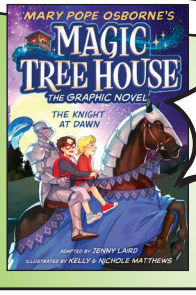
WHAT YOU'LL NEED:

- Construction paper
- Colored pencils, crayons, or markers, stickers, decorations
- Scissors
- Stapler or tape

STEP 1: On a piece of construction paper, draw a crown. The crown should be a long rectangle shape with triangles on the top.

STEP 2: With a grown-up's help, cut out the crown. Measure the paper. You may need two or more pieces of construction paper to fit around your head.

STEP 3: Before you build your crown, you will want to decorate it! Use stickers, color it in, or draw shapes. Once you have decorated the crown, staple or tape the ends of the pieces of paper so that all pieces are connected. Place on your head, and imagine the royal adventures you and your characters will have!



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Color the Knight

As Magic Tree House graphic novel illustrators Kelly and Nichole Matthews showed you, different colors can bring characters to life. Color the knight below.

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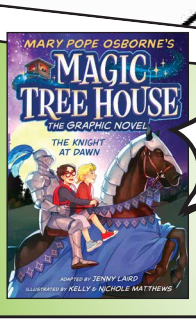

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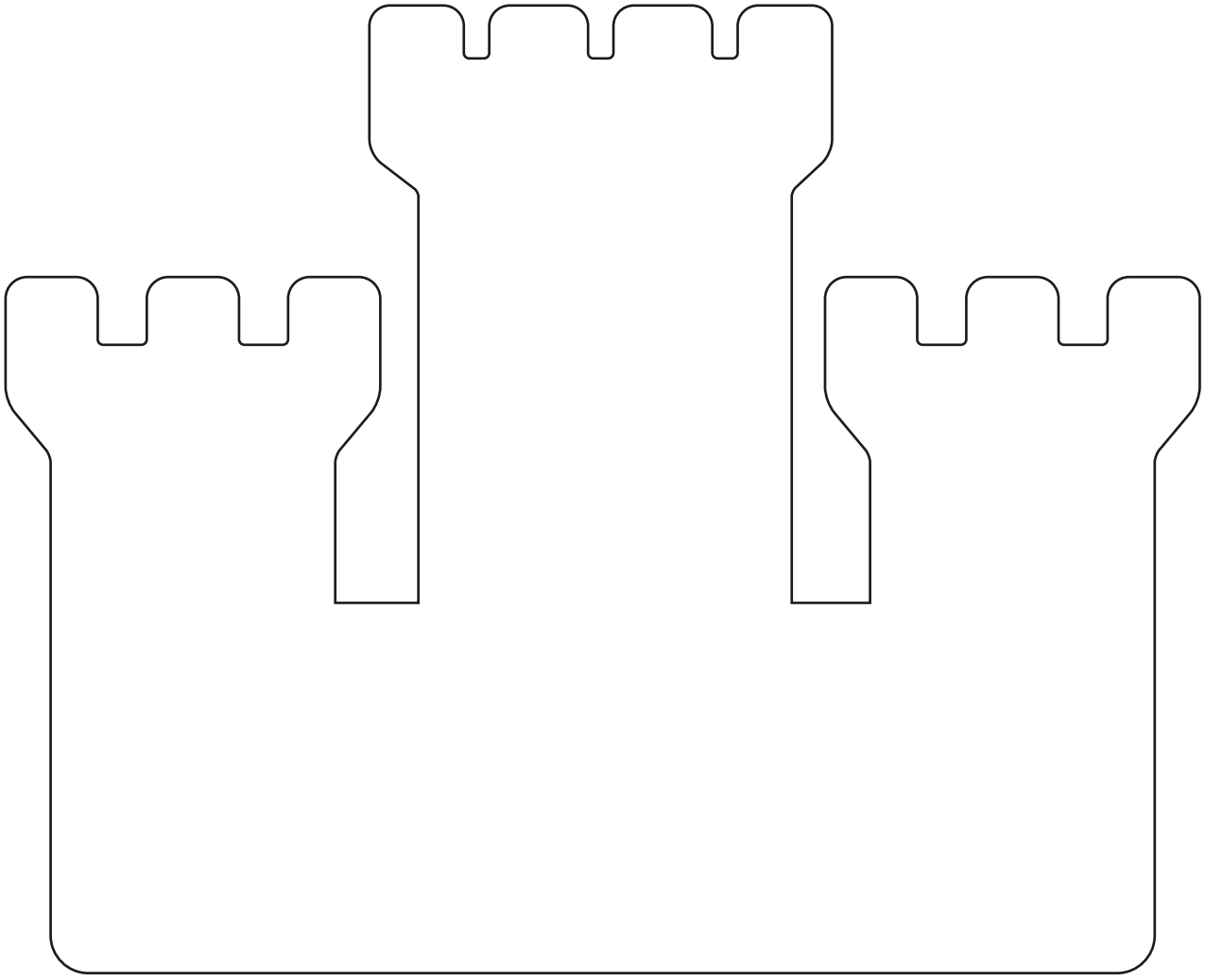
Design a Castle

Castles were home to royal families in the Middle Ages. If your medieval graphic novel had a castle, what would it look like? Design the castle below.



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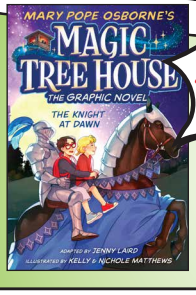

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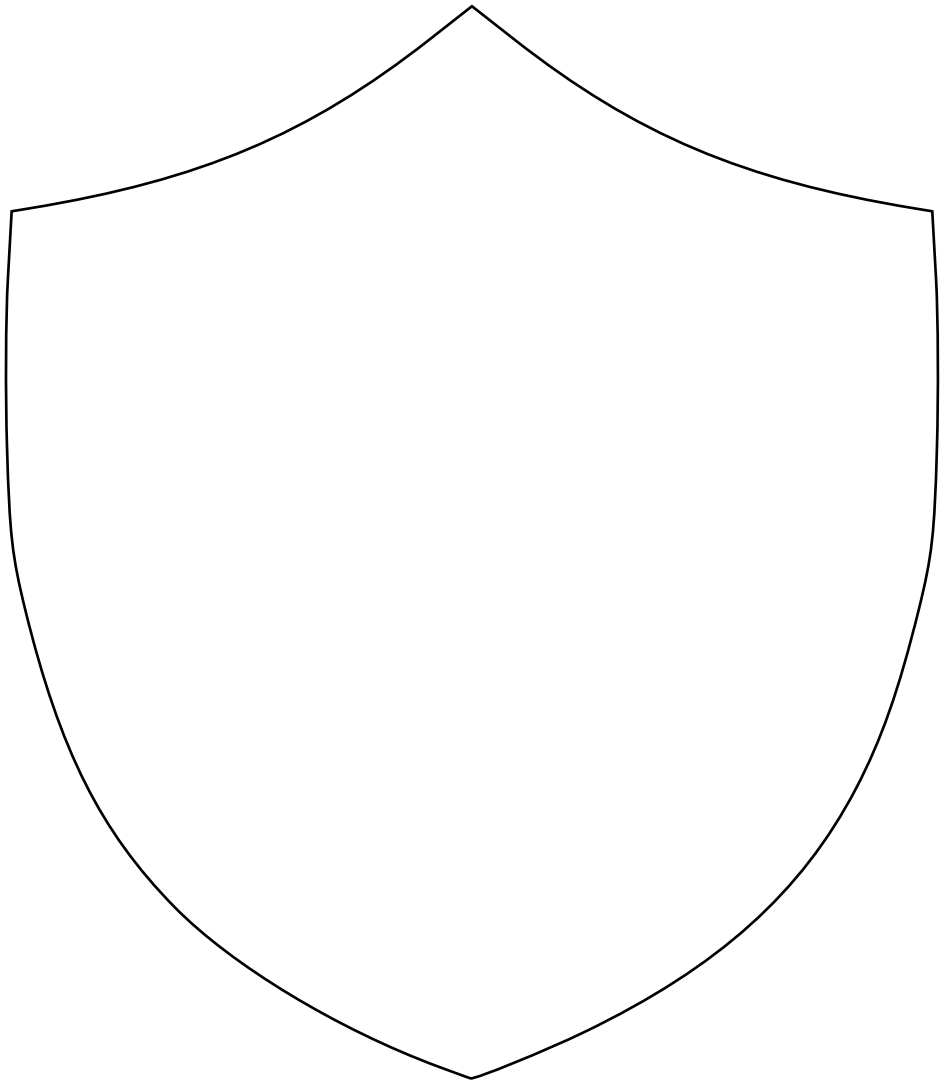
Create a Coat of Arms

In the Middle Ages, knights represented themselves with coats of arms. These were shield-like designs made to represent knights' personalities, names, or great successes. Some examples of images on coats of arms include a lion, dragon, castle, tree, or flower. Design a coat of arms for the characters in your graphic novel.



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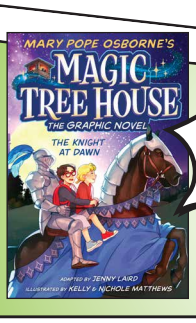

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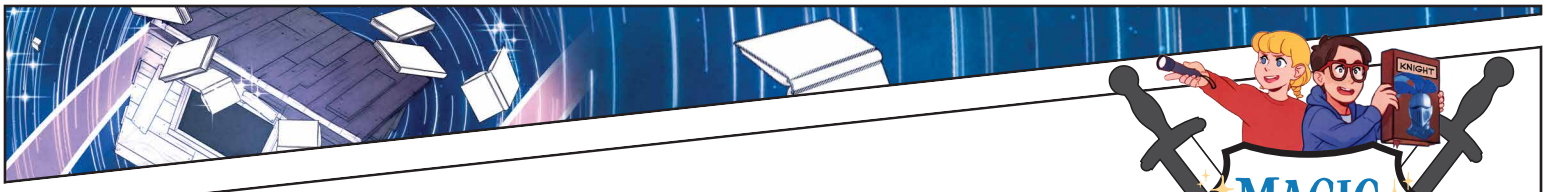

Drawing Practice

You colored or designed a knight, a castle, a coat of arms, and a crown. Using what you created and what you learned from Kelly and Nichole Matthews, can you draw these items into a scene from your graphic novel?

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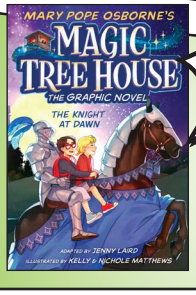

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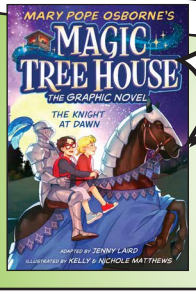

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Bring Your Medieval Graphic Novel to Life

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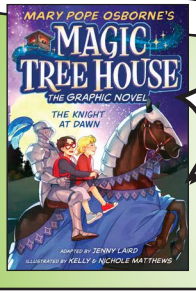
Are you ready to bring your medieval story to the page? Using what you've made and learned throughout this packet, start your graphic novel in these panels.



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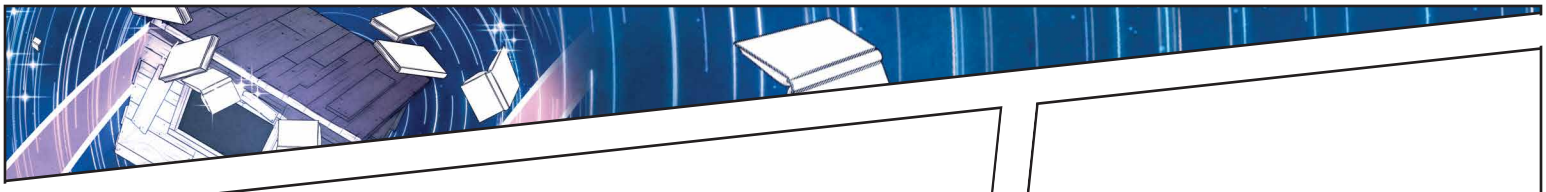

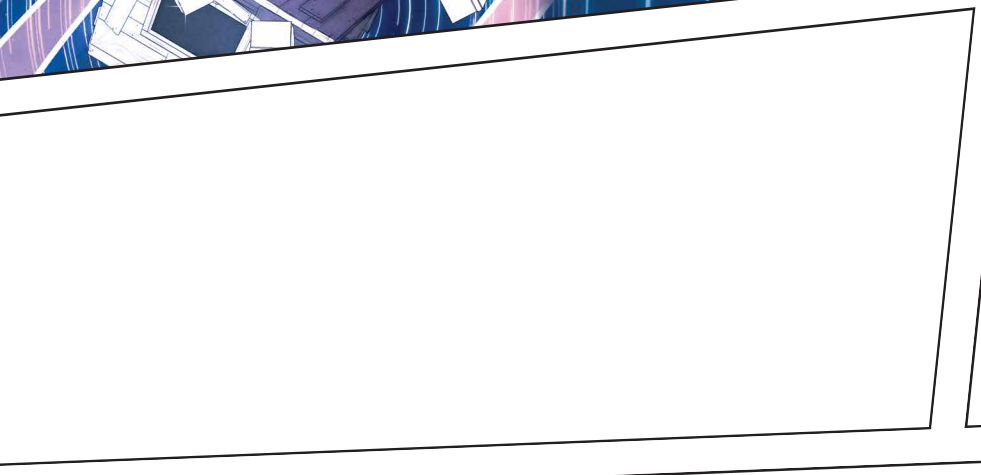

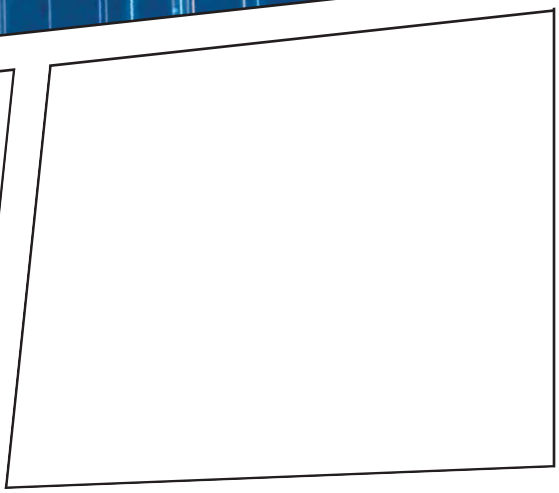

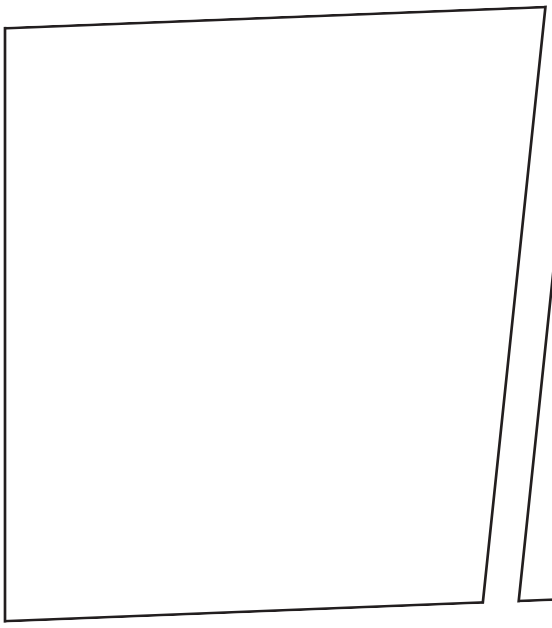

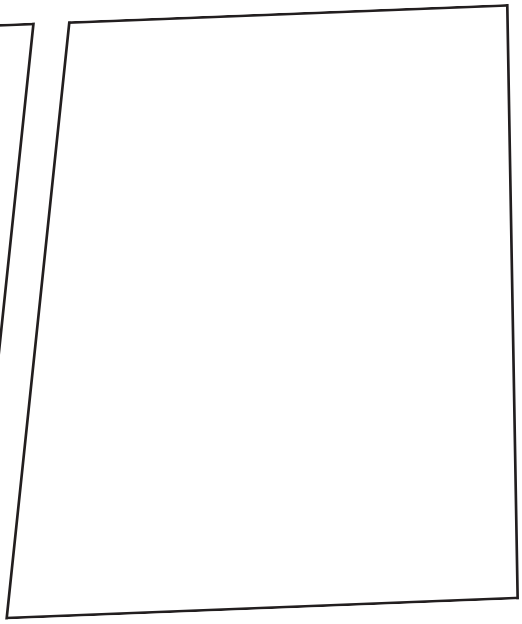

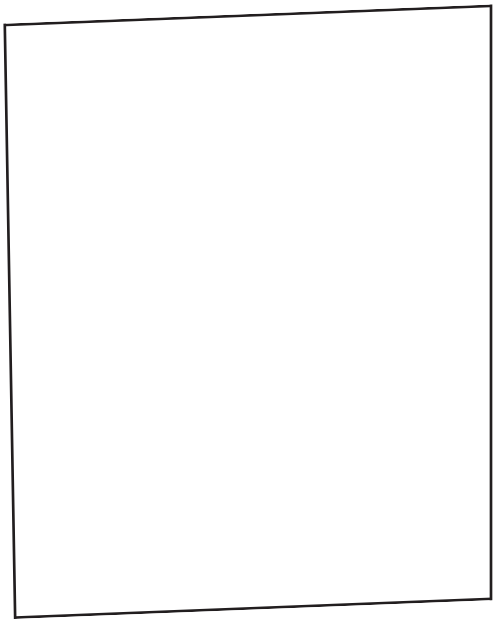

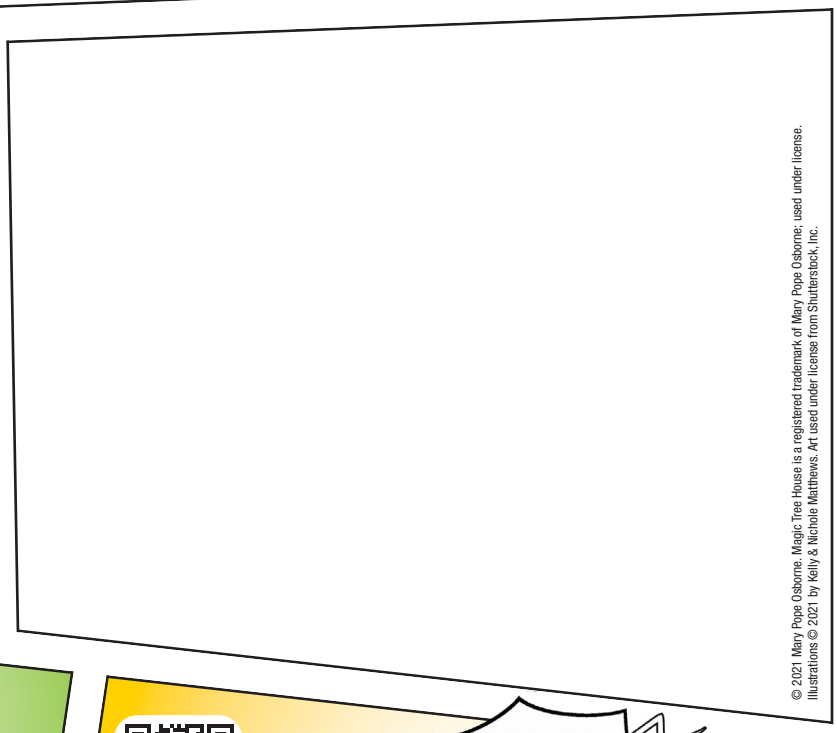

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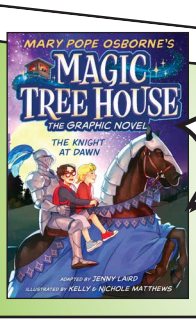

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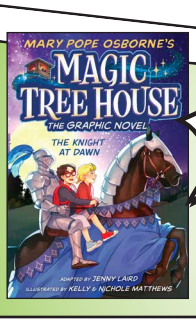

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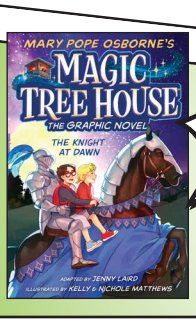

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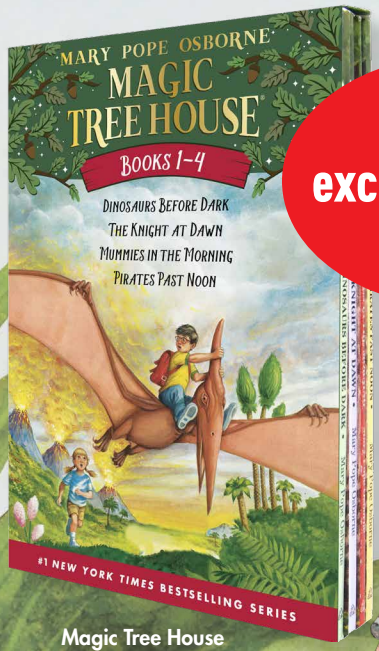

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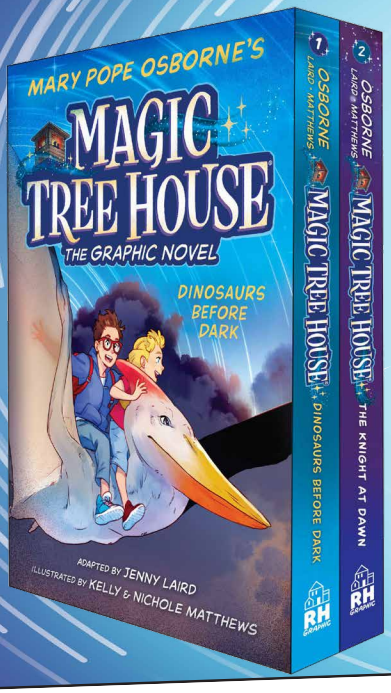

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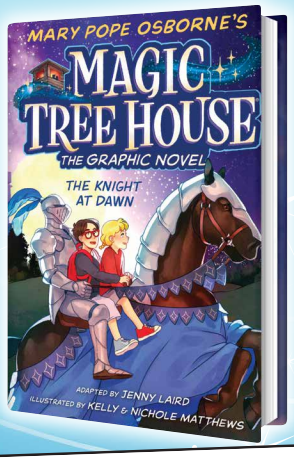

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